


Semiconductor Photodetectors for Optical Communications

Photonic Communications Engineering Lecture

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Noise and Detection



Noise degrades signals. Without noise, it would not matter how little optical power arrived at the receiver.

Signal quality is measured in several ways.

Analog systems:

The signal-to-noise ratio (SNR) is the measure.

Digital systems:

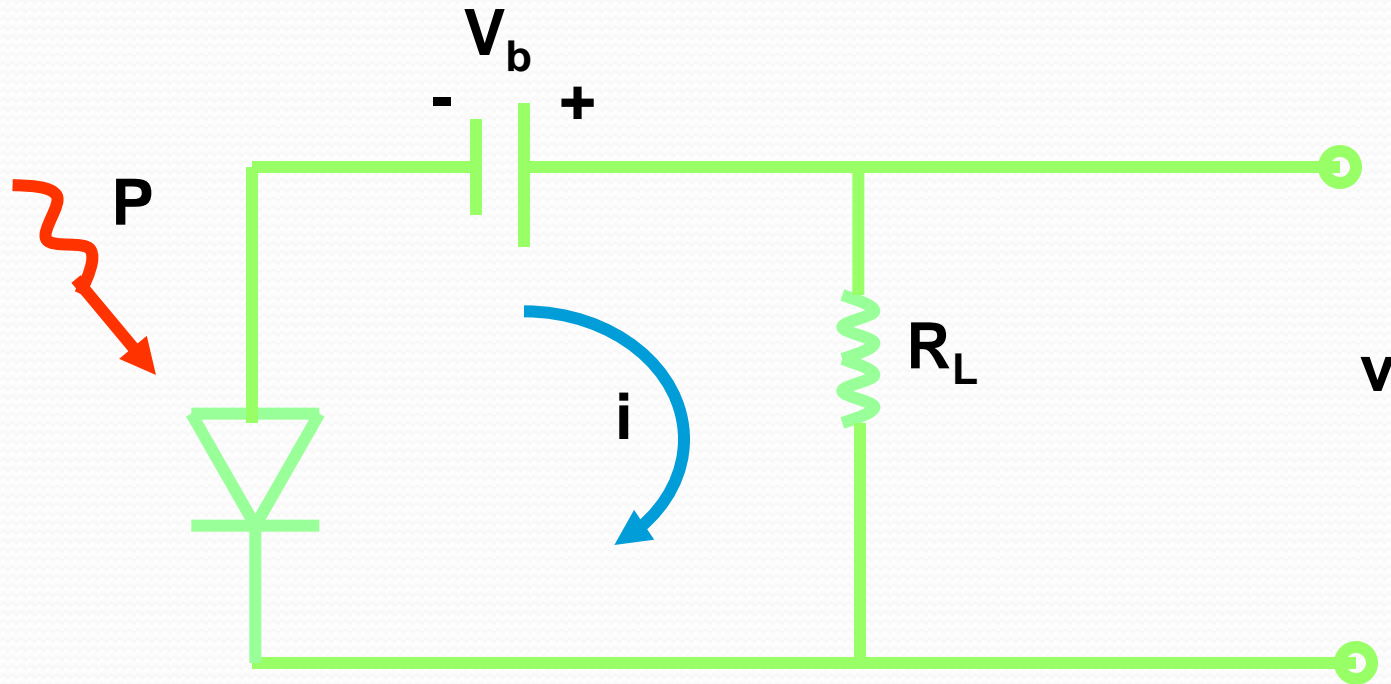
The bit-error-rate (BER) is the measure.



Thermal and Shot Noise

Thermal Noise

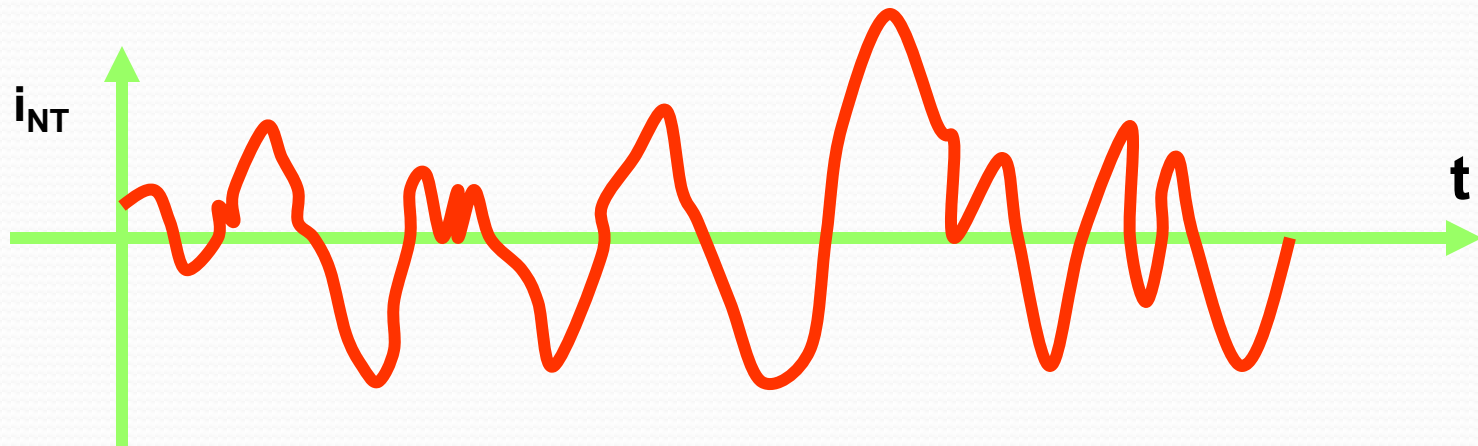
Recall the simple receiver circuit :



Even if $P = 0$ (and the photodiode dark current is zero), a current

$$i = i_{NT}$$

will exist in resistor R_L . It has zero average value, but it is random, like:

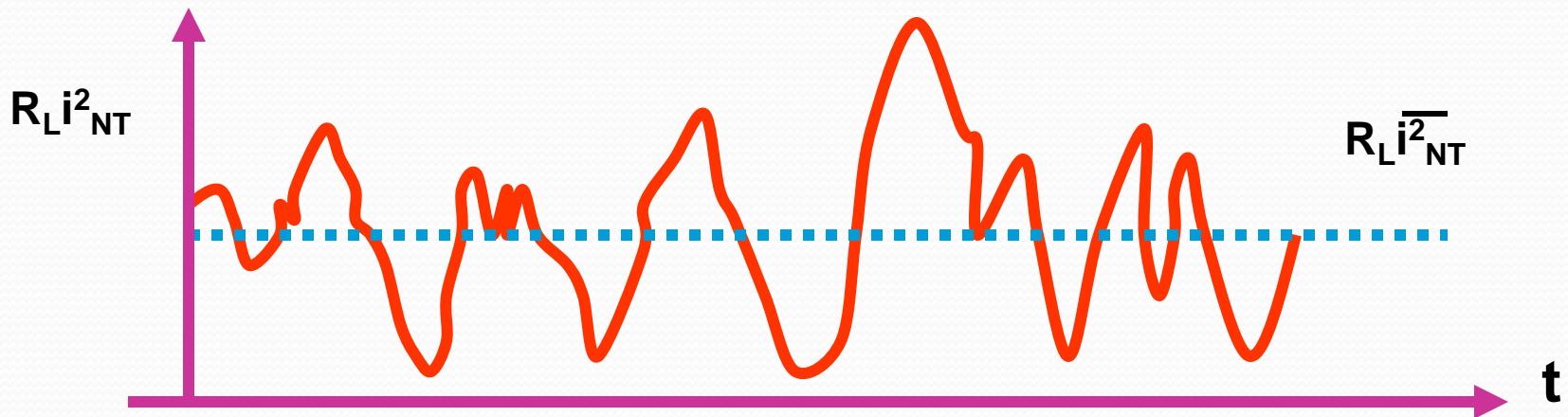


The current arises from the random thermal motion of the electrons. The instantaneous noise power is

$$R_L i_{NT}^2$$

The average thermal noise power is

$$R_L \overline{i_{NT}^2}$$



$\overline{i_{NT}^2}$ = mean square thermal noise current.

It is given by :

$$\overline{i_{NT}^2} = 4kT\Delta f / R_L$$

$k = 1.38 \times 10^{-23}$ J /K, Boltzmann constant

T = temperature, K

Δf = receiver's bandwidth.

Usually Δf is a bit larger than the information bandwidth.

The load resistor's equivalent circuit looks like:



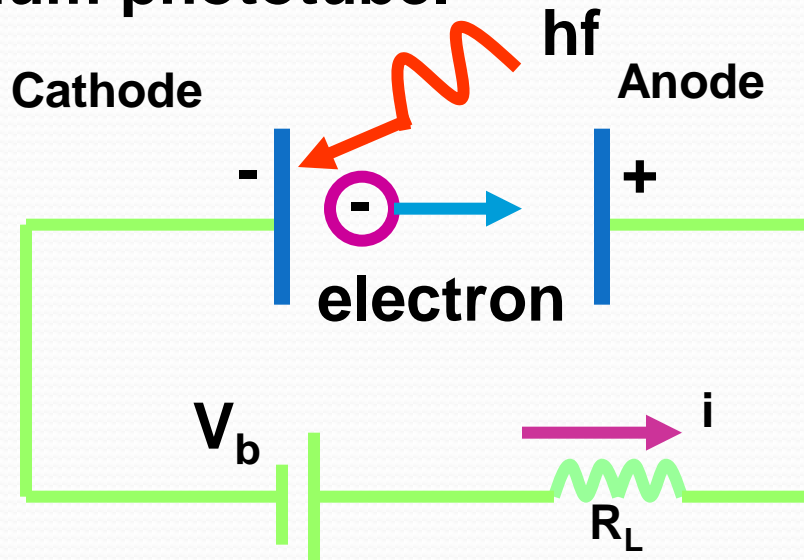
where R_L is an ideal (noiseless) resistor.



Shot Noise

It is caused by the discrete nature of charge carriers (electrons and holes).

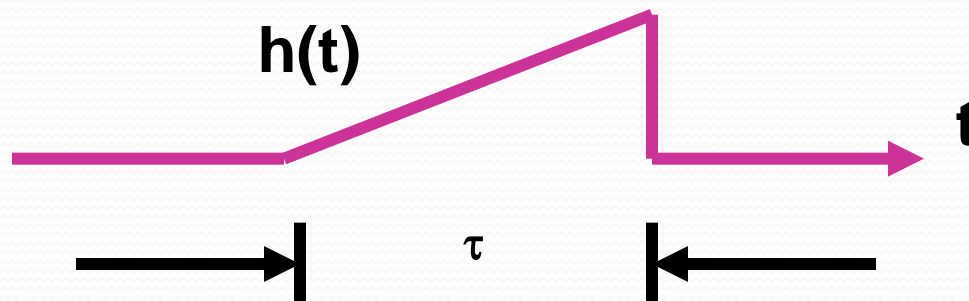
Consider the single emitted photoelectron, shown for vacuum phototube.



A current exists in the circuit during the transit time (τ) of the emitted electron.

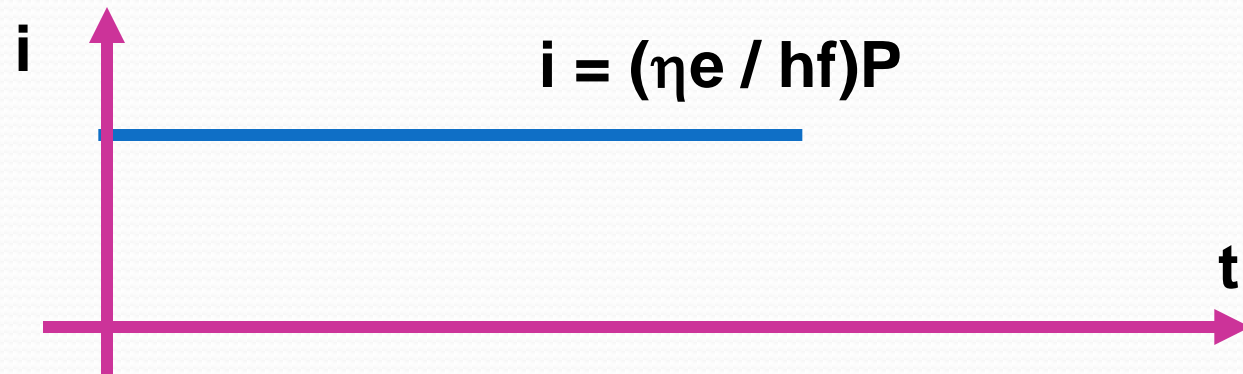
τ = time for travel from cathode to anode.

The electron recombines at the anode with a positive ion. The current caused by a single electron looks something like :



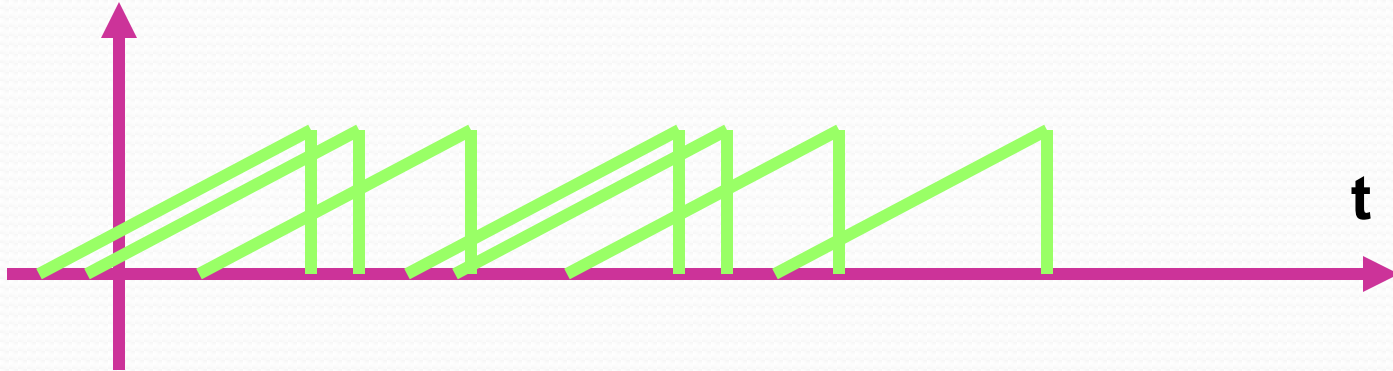
Every electron produces the same current pulse shape.

Consider constant optical power P incident on the detector. The expected current is :



This current is made up of numerous pulses of the type shown by $h(t)$.

Example :

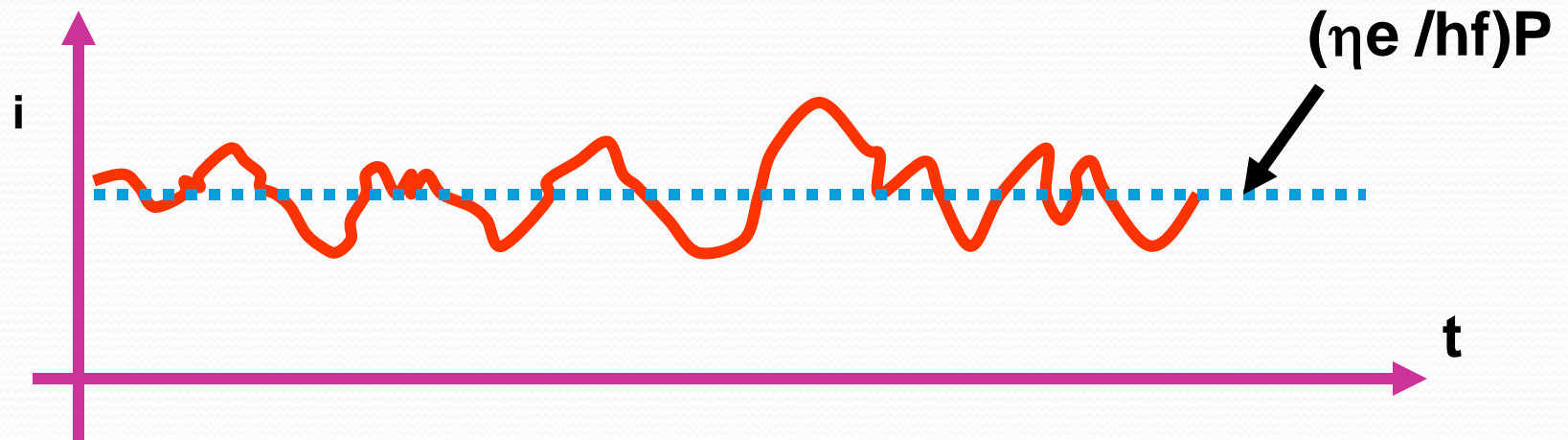


The pulses start at random times, t_N .

The total current is the sum of these pulses.

$$i = \sum_N h(t - t_N)$$

Total current:



The average current is still:

$$i = (\eta e / hf)P$$

but noise is superimposed onto this current. This is shot noise .

The shot noise current is:

$$i_{NS} = \sum_N h(t - t_N) - (\eta e / hf)P$$

$$\overline{i_{NS}^2} = 2eI\Delta f$$

Δf = receiver's bandwidth

I = average current.

$$I = \overline{I_S} + I_D$$

where

$\overline{I_S}$ = average of the signal current

I_D = average dark current

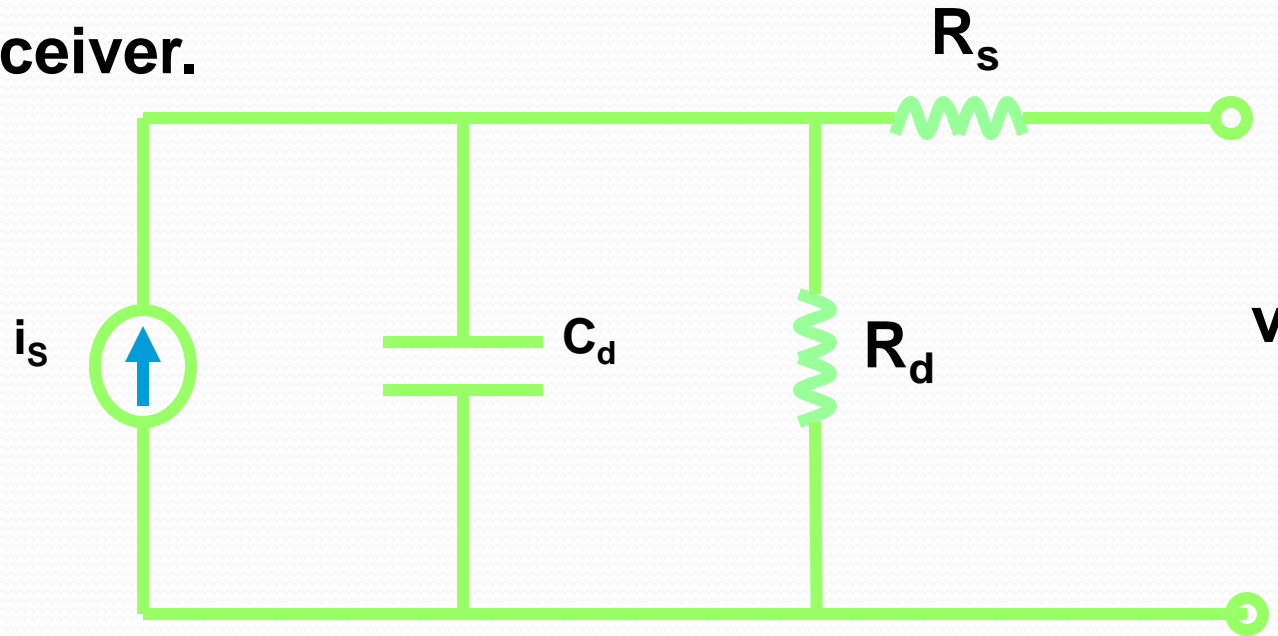
The equivalent circuit for shot noise is just a noise current generator, as shown below.





Signal-to-Noise Ratio

Consider the equivalent circuit of a photodiode receiver.



C_d = diode's junction capacitance (small)

R_d = diode's junction resistance (large)

R_s = diode's bulk series (n and p) resistance (small)

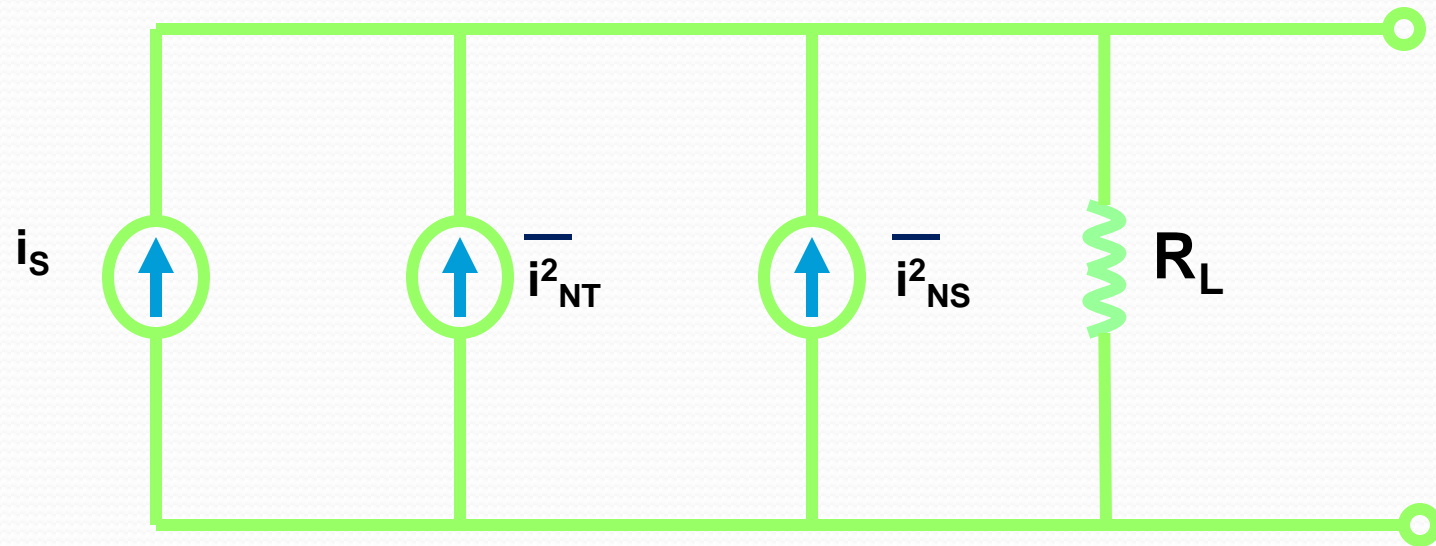
i_s is the photocurrent. As before, it is given by

$$i_s = (\eta e P / hf) = \rho P$$

For simplicity, assume $R_s = 0$ and $R_d = \text{infinite}$.

Also neglect C_d for purposes of noise calculations, since it does not affect the noise in the circuit.

The simplified receiving circuit, including all sources of thermal and shot noise is now:



We will use this circuit to compute SNR.

Constant Power SNR

Let the incident optical power P be a constant. This corresponds to a binary 1 in a digital system.

Compute the SNR.

SNR = average signal power / average noise power

These are the electrical powers. From the equivalent circuit, we see that

$$\text{SNR} = (R_L \overline{i^2_S}) / (R_L \overline{i^2_{NS}} + R_L \overline{i^2_{NT}})$$

$$\text{SNR} = \overline{P_{ES}} / (\overline{P_{NS}} + \overline{P_{NT}})$$

$$\text{SNR} = \overline{i^2_S} / (\overline{i^2_{NS}} + \overline{i^2_{NT}})$$

These equations are general. For the special case where $P = \text{a constant}$:

$$\bar{i}_s = i_s = (\eta e / hf)P = \rho P$$

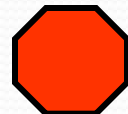
$$\bar{P}_{ES} = R_L \bar{i}_s^2 = (\eta e P / hf)^2 R_L$$

$$\bar{P}_{NT} = R_L \bar{i}_{NT}^2 = (4kT\Delta f / R_L) R_L = 4kT\Delta f$$

$$\bar{P}_{NS} = R_L \bar{i}_{NS}^2 = 2e[I_D + (\eta e P / hf)] \Delta f R_L$$

Then

$$\text{SNR} = \frac{[(\eta e P / hf)^2 R_L]}{\{2e[I_D + (\eta e P / hf)] \Delta f R_L \} + 4kT\Delta f}$$



Example:

Light source is an LED, 10 mW output power,

$$\lambda = 0.85 \mu\text{m}.$$

The system losses are:

coupling loss = 14 dB

fiber loss = 20 dB

connector losses = 10 dB

Total loss = 44 dB

Compute the received power.

$$\text{dB} = \log (P_R / P_T)$$

$$- 44 = \log (P_R / P_T)$$

$$(P_R / P_T) = 10^{-4.4}$$

$$P_R = 10 \times 10^{-4.4} = 10(3.98 \times 10^{-5})$$

$$P_R = 4 \times 10^{-4} \text{ mW}$$

Alternative calculation for the received power:

$$P_T = 10 \text{ mW} = 10 \text{ dBm}$$

$$\text{Loss} = - 44 \text{ dB}$$

$$P_R = - 34 \text{ dBm}$$

Check :

$$\text{dBm} = 10 \log P_R$$

$$-34 = 10 \log P_R$$

$$P_R = 10^{-3.4} = 4 \times 10^{-4} \text{ mW}$$

This result checks.

The receiver has the following characteristics:

$$\rho = 0.5 \text{ A/W (responsivity)}$$

$$I_D = 2 \text{ nA (dark current)}$$

$$R_L = 50 \ \Omega \text{ (load resistance)}$$

$\Delta f = 10 \text{ MHz}$ (receiver bandwidth)

$T = 300 \text{ K}$ (27 °C) receiver temperature

Find :

- **Signal current and power**
- **Shot noise power**
- **Thermal noise power**
- **SNR**

Solution :

Signal Current

$$i_s = \rho P_R = 0.5(4 \times 10^{-4}) = 2 \times 10^{-4} \text{ mA}$$

$$i_s = 0.2 \text{ } \mu\text{A} = 200 \text{ nA}$$

$$i_s = 200 \text{ nA} \gg I_D = 2 \text{ nA}$$

Signal Power

$$\bar{P}_{ES} = R_L \bar{i}_s^2 = 50(0.2 \times 10^{-6})^2 = 2 \times 10^{-12} \text{ W}$$

Shot Noise Power

$$\bar{P}_{NS} = 2e i_s R_L \Delta f = 2(1.6 \times 10^{-19}) (0.2 \times 10^{-6}) (50)10^7$$

$$\bar{P}_{NS} = 3.2 \times 10^{-17} \text{ W}$$

Thermal Noise Power

$$\bar{P}_{NT} = 4kT\Delta f = 4(1.38 \times 10^{-23}) 300 \times 10^7$$

$$\bar{P}_{NT} = 1.66 \times 10^{-13} \text{ W}$$

Note

$$\bar{P}_{NT} \gg \bar{P}_{NS}$$

Thus, we have a thermal-noise limited system, and

$$\text{SNR} = \bar{P}_{ES} / \bar{P}_{NT} = 2 \times 10^{-12} / 1.66 \times 10^{-13} = 12$$

$$\text{SNR}_{\text{dB}} = 10 \log \text{SNR}$$

$$\text{SNR}_{\text{dB}} = 10 \log 12 = 10.8 \text{ dB}$$

If the system were shot-noise limited, then

$$\text{SNR} = \eta P / 2hf\Delta f = i_s / 2e\Delta f$$

$$\text{SNR} = 0.2 \times 10^{-6} / 2(1.6 \times 10^{-19}) 10^7 = 62,500$$

$$\text{SNR}_{\text{dB}} = 10 \log 62,500 = 48 \text{ dB}$$

Note the improvement if the system were shot-noise limited. We can approach this higher SNR if we use a photodetector with internal gain, or use heterodyne detection.



References

1. Joseph Palais. Fiber Optics Communications, 5th Edition. New Jersey: Prentice Hall, 2004.
2. Frank L. Pedrotti and Leno Pedrotti. Introduction to Optics. New Jersey: Prentice Hall, 1993
3. Pallab Bhattacharya. Semiconductor Optoelectronic Devices, 2nd Edition. New Jersey: Prentice Hall, 1997.